

Texts: Greedy Mr. Fox, Elves and the Shoemaker and Dogger.
 Losing story- Dogger
 Recount- Losing keys
 Labels, lists and captions
 Traditional and Fairy Tales -
 Elves and the Shoemaker
 Journey story- Greedy Mr Fox
Grammar: capital letters,
 finger spaces, full stops.

Materials Distinguish between an object and the material from which it is made. Waterproof materials- design a waterproof coat for a teddy bear.
 Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock .
 Describe the simple physical properties of a variety of everyday materials.
 Compare and group together a variety of everyday materials on the basis of physical properties.
 Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.
The Environment Trip to the park. Know how to respect and handle living things in their environment.
 Use their own observations to describe the changes that take place in vegetation and animal life across the year.
 Use everyday terms to describe simple features living things or events they observe.
 Present evidence they have collected in simple templates.

Numbers to 100, more/less, most/least, count in 2,5, 10
Addition and Subtraction:
 Numbers to 20, one-step problems, number bonds within 20.
Measures: Estimate and measure height/length. Time to the hour and half past. Days of the month/ months in the year. Recognise the value of coins and notes.
Geometry: Recognise and name 3D shapes, describe position in whole,

RE: Cultivating inclusion, identity and belonging. Being thankful. Being Modest and Listening to Others. Expressing Joy.
RE UNICEF Links: 29/14/12/29
PSHE: keeping our body healthy, choices, different feelings, special people in our lives.
PSHE UNICEF Links: 13/24/27

English

Science

Mathematics

**UNICEF PSHE
 RE Philosophy
 for Children**

Year 1 Autumn 2018-2019
 Title: Toys
 Question: How have toys changed over time?




*Achieving
 Excellence
 Inspiring
 Dreams*

Music

Recognise and explore ways in which sounds can be made, changed and organised linked to the Toys topic.



Physical Education

Computing

History & Geography

Art & DT

Dance: Explore space, direction, levels and speeds. Experiment with creating actions and performing movements with different body parts.
Gym: Identify and use simple gymnastics actions and shapes.
Multibugs: a combination of different sports and activities.

We Are Storytellers:
 To create a video of their story. Create a Powerpoint audio book.
We are Celebrating:
 Research and make Christmas cards using word processing packages.
E Safety
 Going places safely – rules to follow while surfing the net
 A-B-C searching – how to search safely on the net.
UNICEF LINKS 8/16

Entry point: Blakesley Hall and a teddy bear’s picnic.
 Chn bring in a toy from home and discuss how old it is and compare with other toys brought in. **UNICEF LINK Article 31**
 Knowledge Harvest: children to complete a mind map about what they know about toys from the past and present.
 Children to create a timeline of the toys we have looked at. Investigate old games through Peter Blake’s painting the ‘The Toy Shop’.
 To label and describe toys.
 To identify changes to toys and games over time.
Final Product: Cinema room, children to ‘go’ to the cinema to compare and contrast this with toys from the past.

Making toys
 Plan, design and **make** a variety of **puppets** using different materials.
 Making a paper and sock puppet for class display.
 Writing simple instructions for puppet making. Design and make a finger puppet.
Arts Week: focus on painting by Hubert Robert and the theme of ‘Capriccio’
 Christmas craft activities including cards, mobiles and calendars.