

Book spine: The Sheep-Pig
Poetry-rhyme
Story Writing- warning story
Explanation Texts

English

Create UNICEF Charter
Being fair and just
Being accountable and Living with integrity
Remembering Roots
Being loyal and steadfast

**UNICEF
PSHE RE Philosophy
for Children**

PE

Gym: Body Balances Identify similarities and differences in sequences
Develop body management over a range of floor exercises
Attempt to bring explosive moves in to floor work through jumps and leaps
Show increasing flexibility in shapes and balances
Tag Rugby
To consistently perform basic tag rugby skills
Implement rules and develop tactics in competitive situations
To increase speed and develop endurance during game play.

Computing
We Are Opinion Pollsters: Create surveys and analyse results
We Are Communicators: Using -email

Plants: Identify and describe the functions of different parts of flowering plants: roots, stem, leaves and flowers
Explore the requirements of plants for life and growth (air, light, water, nutrients from soil, and room to grow) and how they vary from plant to plant
Investigate the way in which water is transported within plants
Explore the part that flowers play in the life cycle of flowering plants, including pollination, seed formation and seed dispersal.
Light: State the difference between light sources and other shiny objects and name a number of light sources including the Sun. Notice that light is reflected from surfaces
Recognise that they need light in order to see things and that dark is the absence of light
Recognise that light from the sun can be dangerous and that there are ways to protect their eyes
Recognise that shadows are formed when the light from a light source is blocked by a solid object
Find patterns in the way that the size of shadows change.

Science

Maths

Number: Count on in 4, 8, 50, 100. 10 or 100 more /less. Place value, compare and order 3-digits. Problems solving.
Addition and Subtraction: Mental and formal written. Estimate, inverse to check. Problem solving.
Multiplication and Division: 3, 4, 8 tables. Mental and formal written. Problem solving.
Fractions: Fractions of quantities, equivalent fractions, fractions as numbers.
Geometry: Draw 2-D shapes, recognise and make 3-D shapes, angles, horizontal, vertical, parallel, perpendicular.
Measures: Length, mass, volume, capacity, time to 1 minute, roman numerals, duration of events.
Statistics: Bar charts, pictograms, tables, interpret data.

Art & DT

Art: Explore prehistoric **cave paintings**. Chn to paintings using textured paper for the backdrop and oil pastels for the picture.
Make and decorate pottery – chn to make their own vessel, pot or figuring and decorate it using natural materials as tools
Use a variety of drawing media to create drawings of the local area, with a focus on perspective, shape and texture.
DT: Make plain flatbread, hummus or pesto. Discuss ways to improve by adding more modern ingredients. Make new food by following recipe and evaluate.
Evaluate/design/make own brochures/leaflets for local tourist destination.

Year 3 Spring 2016-2017
Title: Scavengers and Settlers/Local History
Question: How did we live?
Entry Point: Trip to Bishops Wood




*Achieving
Excellence
Inspiring
Dreams*

MFL

French: state what activities they can do well; recognise and respond to instructions; understand and use praise words; say the month of their birthday; write an invitation. Make simple statements about appearance; Giving a simple description of a person.

Music

To sing songs from different countries developing tuning.
To distinguish pulse from rhythm.
To start to read simple time stick notation.

First Half term: Scavengers and Settlers.
1. Entry Point: **Scavenger Hunt**. Discuss what it would have been like to live as a hunter-gatherer?
2. Knowledge Harvest: Chn to bring in family tree. Introduce the term 'ancestor' and discuss our 'first ancestors', what they would have looked like, lived etc. **Draw image of what they think the 'first' human looked like.**
3. Discuss how we know about the past – primary/secondary sources. **Chn to create their own fossils.**
4. Study the skeleton and artefacts of a Stone Age hunter.
5. Explore different settlements and life within them.
6. Chn to **tell the story** of their chosen settlement, through drama, games.
7. Discuss the role of archaeologists in the discovery of Varna Necropolis.
8. Explore life in the Bronze Age and Iron Age and compare with that of the Stone Age – **create a mind map**
9. Present back to rest of the class – chn to choose between an **interactive poster, a collage, booklet**
Second Half Term: Local History Study.
1. Identify holiday locations throughout Europe, North and South America on a map of the world. Discuss basic features of these places, including climate, human features (landmarks) and natural features (rivers, mountains...)
2. Identify the countries of the UK on a map, locating the West Midlands and naming the surrounding counties.
3. Within the West Midlands, locate Birmingham, physical and human features. Understand the standard symbols used on a map to indicate these.
4. Use old OS maps to look to how land use has changed.
5. Discuss tourist destinations within the local area. Locate on a map. Visit the area (Bournville).
6. Create sketches, photographs and notes on the walk to contribute to mapping the area.
7. Create a 3D map of the Bournville area – past and present.
8. Children research the history of Bournville and create a timeline.
9. Discuss the how life in Bournville has changed over the years
10. Children to compare life as a child in Bournville, in the past and present.

History & Geography